# Cub Scout Den Meeting Outline

**Month:** April  
**Week:** 2  
**Point of the Scout Law:** Thrifty

<table>
<thead>
<tr>
<th>Before the Meeting</th>
<th>Tiger</th>
<th>Wolf</th>
<th>Bear</th>
<th>Webelos</th>
<th>Arrow of Light</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gather materials for gathering and other activities, games and have home assignments (if any) ready.</td>
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<thead>
<tr>
<th>Gathering</th>
<th>Leave No Trace Principles for Kids Word Search</th>
</tr>
</thead>
<tbody>
<tr>
<td>Opening</td>
<td>A Scout is Thrifty Opening</td>
</tr>
<tr>
<td>Discussion</td>
<td>The Six Cub Scout Essentials/Buddy System</td>
</tr>
<tr>
<td>Activity</td>
<td>What about the Weather?/I’m Going on an Outing Game</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Business items/Take home</th>
<th>None</th>
<th>None</th>
<th>Bear Necessities 1</th>
<th>Webelos Walkabout 1,2,4</th>
<th>None</th>
</tr>
</thead>
<tbody>
<tr>
<td>Closing</td>
<td></td>
<td></td>
<td>The Cost of a Smile Closing</td>
<td></td>
<td></td>
</tr>
<tr>
<td>After the meeting</td>
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### Materials:
- **Gathering:** copies of word search, pencils  
- **Opening:** flag  
- **Discussion:** pictures of 6 Cub Scout essentials, picture of STOP sign  
- **Project/Activity:** none  
- **Closing:** closing sign  
- **Home assignments:** See home assignment sheets

### Advancement:
- **Tiger** - Tigers in the Wild 1  
- **Wolf** – Call of the Wild 2; Paws on the Path 1,2,3  
- **Bear** – Bear Necessities 1,2,3  
- **Webelos** – Webelos Walkabout 1,2,4  
- **Arrow of Light** – Outdoorsman 2
Below is our list of Leave No Trace Principles for Kids. Find the CAPITALIZED words below in the word search above.

LEAVE NO TRACE PRINCIPLES for Kids

KNOW Before You Go
Choose the RIGHT PATH
TRASH Your Trash
Leave What You FIND
Be CAREFUL With FIRE
RESPECT WILDLIFE
Be KIND to Other VISITORS
Leave No Trace Principles for Kids

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Be KIND to Other VISITORS
A Scout is Thrifty Opening

Materials:
None

Cubmaster or Den leader:

Do you know what it means to be thrifty?
[Scouts may have some perfect answers to this question. Scouts may need some help. You can use other words such as – resourceful, conserving, frugal, etc]

Is it always easy to be thrifty? When is it difficult to be cheerful?

[Make sure that Cub Scouts understand that A Scout is Thrifty. A uses time, property, and natural resources wisely. A Scout works to pay his own way.]

Together let’s say the Pledge of Allegiance and the Outdoor Code!
The Six Cub Scout Essentials

Materials:
Pictures of the 6 Cub Scout Essentials, or the actual objects

Instructions:

So today we’re going to pretend. We’re going to pretend that we’re going on a hike or outing and we need to figure out what we need to take and what we need to remember before we go.

Cub Scouts should have at least six things. What do you think we might need if we were going outside on a hike for a little while?

[They may have the answers. If they get an answer correct, have them come up front and hold the object or the picture of the object.]

Six Cub Scout Essentials: (why would we need these things?)
First Aid kit (simple with adhesive bandages, moleskin, hand sanitizing gel, etc) - blisters
Flashlight – check your batteries; Your flashlight will be only used in an emergency, so don’t play with the flashlight so that the batteries aren’t working when you need the flashlight to work.
Filled Water Bottle – You should bring enough water for you to drink your whole hike and back. And make sure your bottle is full when you start out! It may not be safe to drink water you find along the trail.
Snack/Trail food – Trail mix or a granola bar provides quick energy when you need it.
Sun protection – Sunscreen should be SPF 30 or greater. A hat is good to have too!
Whistle – A whistle is only for emergencies, but a whistle will last longer than your voice.

What might we pack if we think it might rain? How will we carry this stuff?
[A rain coat or poncho. And we will put all of this into a backpack.]

Let’s list the Six Cub Scout Essentials. Let’s say them together! (do this several times)
Buddy System

Materials:
Stop sign card

Instructions:
We’re still pretending that we’re going outside and getting ready for our hike.

Do you think we need to use the buddy system? What is the buddy system? [Cub Scouts will know the answers to these questions. Reinforce what the buddy system is. The buddy system is a great way for Scouts to look after each other, especially on outdoor adventures. When you go out, each Scout is assigned a buddy. Scouts keep track of what their buddy is doing, and he knows at all times where his buddy is and how he is doing. A Scout leader might call for a buddy check. That means you must immediately hold up the hand of your buddy. If a Scout is missing, everyone will know it right away. The buddy system is a way of sharing good times and keeping everyone safe.]

If you get separated from your group, what do you do? [Cub Scouts may know what to do, but go over they need to do if they get separated from their group.]

Follow S-T-O-P

S = Stay calm. Stay where you are. Sit down, take a drink of water, and eat a little trail food. Stay where you can be seen. Don’t hide! You are not in trouble!

T = Think. Think about how you can help your leaders or others find you. Stay where you are, and be sure people can see you. Make yourself an easy target to find. Remember, people will come to look for you. Stay put, be seen, and help them find you.

O = Observe. Listen for the rest of your group or people looking for you. Blow your whistle three times in a row, then listen. Three of any kind of signal means you need help, and everyone will try to help you.

P = Plan. Stay calm, stay put. Plan how to stay warm and dry until help arrives. Don’t worry, you will be found.

A Scout is brave. When you go hiking, always stay with your buddy and your group or family. If you do get lost, be brave and stay put until you are found. Follow S-T-O-P.
What about the Weather?

Materials:
None

Instructions:
Go through the following questions and discuss the weather when we are outdoors.

When we’re outdoors, the weather may change. **What kinds of weather might we have to know how to handle?** **How about temperature changes between day and night?** **What will you bring to be prepared?**

[Rain – rain coat and boots, Wind – a light jacket to block the wind, Sun – a hat and sunscreen, etc; If the temperature looks like it may be colder in the morning – bring a heavier jacket and make sure my sleeping bag will be warm enough.]

**What about big weather events or natural disasters?** **What kinds of disasters do we have around Houston, Texas?** **What can we do?** Always stay calm and that will help you stay safe.

Floods
Thunderstorms
Wildfire
Hurricane
Tornado

On most outings, the worst weather you’ll see is rain and annoying heat or cold. Sometimes, however, the weather can be dangerous. It’s important to Be Prepared – that’s the Boy Scout motto – for bad situations.

**Severe Rain and Flooding**
Flash floods can occur when there is very heavy rain over several hours or steady rain over several days. Because flash floods can strike with little warning, you should never camp on low ground next to streams when rain is expected.
When you are camping in the mountains, be aware of the weather upstream from your campsite. Heavy rain miles away can turn into flash floods downstream.

If flooding occurs, move to higher ground immediately. Stay out of streams, ditches, and other flooded areas. Adults should never try to drive through flood waters, no matter how shallow they may seem. Just a few inches of water can carry off a car.

**Severe Thunderstorms, Lightning and Tornadoes**

Thunderstorms can be loud and scary. Sometimes they produce dangerous lightning and tornadoes.

Lightning can strike 10 miles from a thunderstorm, so you should take shelter in a building or vehicle as soon as you hear thunder – even if the sun is shining overhead. Make sure you’re not the highest object in the area, and avoid water, open areas, isolated trees, picnic shelters, and metal objects. If you’re caught in the open, spread out 100 feet apart and crouch down like you do when you play leapfrog.

Tornadoes are funnel clouds that can form in spring and summer thunderstorms. The best place to be if a tornado hits is indoors, either in a basement or closet or against an interior wall. If you’re caught outside, get in a ditch and lie as flat as possible.

**Fires, Earthquakes and Other Disasters**

In very rare cases, such as if there’s a forest fire, you may have to evacuate your campsite. Follow your leader or family to know where to go.

- Remember to always stay with a buddy.
- Let an adult know if you and your buddy need to leave the group, and tell where you are going.
- Carry a whistle to signal for help. Three blasts in a row is the universal distress call.

If you think you are lost... what do we do? STOP – Stop, Think, Observe and Plan!
If we were going hiking and camping today, what would we wear?

[Have Cub Scouts determine the weather today and decide what they would wear. Will it be many layered with a jacket, and a stocking cap with gloves and long pants and with comfortable shoes and socks? Or will it be a t-shirt with a sun hat with shorts and comfortable shoes and socks? Or will it be something in between?]

Remember that a Scout is cheerful. It’s easy to be cheerful when the weather on a campout is great. If you are prepared with the right gear, you can also be cheerful on a rainy day.
I’m Going Outside Game

**Materials:**
None

**Instructions:**
1. Divide Cub Scouts so that they are in groups of no more than 15-20 Cub Scouts.
2. Have Cub Scouts sit in a circle on the floor.
3. There are no “special rules” to this game. This is a memory game.
4. Start with a first Cub Scout or a leader who says something like, “I’m going outside and I’m going to take a sleeping bag.” The next person says something like, “I’m going outside and I’m going to take a sleeping bag and a pillow.” The next person says something like, “I’m going outside and I’m going to take a sleeping bag, a pillow and a backpack.” Each additional person going around the circle has to repeat what the previous people have said before him. This is why the groups should be limited as to how many there are.
5. If a Cub Scout or leader doesn’t remember all of the items, that’s OK. They can add to the end of the list and then the next person can try. Or, all of the boys can say the items together.
6. As items are named, the leader can quickly enforce what the good things are that would be needed on a campout for the individual Cub Scout and for use by the group.
7. The goal is to get the Cub Scouts to make their list go all the way around the circle.
The Cost of a Smile Closing

Materials:
Sign that says “SMILE”

Cubmaster or Den Leader:
Remember – A Scout is Cheerful. A smile costs nothing – not a penny at all - but creates much. It can happen so quickly, but can be remembered forever. It cannot be bought, borrowed, or stolen, but it is something that isn’t any good until it is given away. So, if you meet someone who is too weary to smile, give that person one of yours. No one needs a smile quite as much as the person who has none to give.
SMILE
April Week 2
Home Assignment – Bear

Bear Necessities Adventure, Requirement 1

While hiking or walking for one mile, identify six signs that any mammals, birds, insects, reptiles or plants are living near the place where you chose to hike or walk.

1. 

2. 

3. 

4. 

5. 

6. 

Akela’s OK

Date

Return this paper to Cub Scout meeting after you have completed the assignments.
April Week 2
Home Assignment – Bear

Bear Necessities Adventure, Requirement 1

While hiking or walking for one mile, identify six signs that any mammals, birds, insects, reptiles or plants are living near the place where you chose to hike or walk.

1. ________________________________________________________________

2. ________________________________________________________________

3. ________________________________________________________________

4. ________________________________________________________________

5. ________________________________________________________________

6. ________________________________________________________________

_________________________________________________________________

Akela’s OK Date

Return this paper to Cub Scout meeting after you have completed the assignments.
Name _________________________

April Week 2
Home Assignment – Webelos
(For Webelos working on the Webelos Walkabout Adventure – 4th grade Webelos)

Webelos Walkabout Adventure, Requirement 1

Create a hike plan.

Before you take a hike, you need to have a plan. Where are you going? How far will you hike? How long will the hike take? What will you do along the trail?

With your parents, decide the following information:

Hike location:_________________________________________________

Hike distance:_________________________________________________

Start place:___________________________________________________

Start time:____________________________________________________

Finish time:___________________________________________________

Other information: _____________________________________________

If you are planning to use an existing trail (at a state park, for example), try to get a copy of the trail map. Study it ahead of time to learn more about the trail. Is the trail easy or hard? Where can you get water and go to the bathroom? Is there a good place along the trail to eat lunch?

______________________________
Akelas OK Date

Return this paper to Cub Scout meeting after you have completed the assignments.
Webelos Walkabout Adventure, Requirement 2, (Webelos Handbook page 102)

Assemble a hiking first-aid kit.

When you’re hiking, you have to take care of any minor emergencies that come up. The Boy Scout motto is “Be Prepared.” One way to be prepared is to carry a first-aid kit whenever you go hiking.

Some things to include in a hiking first-aid kit are:
- adhesive bandages
- moleskin
- antibiotic ointment

____________________________________________________
Akela’s OK Date

Webelos Walkabout Adventure, Requirement 4

With a family member, hike 3 miles.

Before your hike, plan and prepare a nutritious lunch. Enjoy it on your hike, and clean up afterward.

Work with your family to plan a nutritious lunch that everyone can enjoy. Remember to think about food that will be filling and easy to carry. You’ll be taking any trash with you when you leave, so simple foods are best.

____________________________________________________
Akela’s OK Date

Return this paper to Cub Scout meeting after you have completed the assignments.